

ECE/CS 584: Verification of Embedded Computing Systems

Lecture 02

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Propositional Logic Summary

- **Syntax** (rules for constructing well formed sentences)
 - Countable set of (atomic) propositions PS: P1, P2, P3, ...
 - $S = \text{True} \mid p_1 \mid \neg S_1 \mid S_1 \wedge S_2 \mid (S_1)$
- **Semantics** defines a truth value functions or **valuations** v that maps each proposition PS to a truth value (T or F), $v: \underline{PS} \rightarrow \underline{\{T, F\}}$ and by extension a valuation $v': \text{PROPS} \rightarrow \{T, F\}$
- A proposition A is **valid** $v'(A) = T$ for all valuations v . A is also called a **tautology**
- A proposition is **satisfiable** if there is a valuation (or truth assignment) v such that $v(A) = T$.
- Checking (un)satisfiability is called **boolean satisfiability problem** (SAT).
- SAT is (decidable) **NP-complete** problem

Predicate Logic or First Order Logic

- Syntax defined by a signature of **predicate & function** symbols
 - Variables
 - Predicate symbols with some **valence** or **arity**

Existential

- a is predicate of 0-arity, like propositions
- $P(x)$ is a predicate of 1-arity
- $Q(x,y)$ is a predicate of 2-arity

- Function symbols of some **valence**,

- Function symbols of 0 arity are called constants
- $f(x)$ is a function of arity 1, e.g., $-x$

$$\forall x \neg (f(x) = f(y))$$

$$x = y$$

- A **term** $t ::= x \mid f(t_1, t_2, t_3, \dots)$, where t_1, t_2, t_3, \dots are terms

$$f(f(x), y)$$

- A **formula** $\varphi ::= a \mid P(x) \mid Q(x,y) \mid t_1 = t_2 \mid \neg \varphi \mid (\varphi_1 \Rightarrow \varphi_2) \mid \dots \mid \dots$

Universal

- $\forall x \varphi \mid \exists x \varphi$

- Example of **Well Formed Formula**

- $\exists x P(x), \forall x \forall y (E(x, y) \Rightarrow E(y, x)), \forall x y Q(x, f(y)) \equiv Q(f(y), x)$

- **Bounded** and **unbounded variables, closed formulas**

Semantics

- An **interpretation or a model M** of a FOL formula assigns meaning to all the non-logical symbols and a domain for the variables (i.e., the variables, the predicate symbols, and the function symbols)
 - D: Domain of discourse
 - For each variable x , a valuation $v(x)$ gives a value in D
 - Each function symbol f of arity n is assigned a function $D^n \rightarrow D$
 - Each predicate symbol P of atity n is assigned a predicate $D^n \rightarrow \{T, F\}$
- If formula φ evaluates to T with model M, then we say M **satisfies** φ , $M \models \varphi$ and φ is said to be **satisfiable**
- φ is **valid** if it is true for every interpretation

$$\forall x (f(x) = g(x)) \wedge \neg (g(x) \wedge f(x)) \dots$$

Example (Un)Decidable Classes

| | Prefix | # of n-ary predicate symbols | # of n-ary function symbols | With Equality | Name |
|-------------|-------------------------------------|------------------------------|-----------------------------|---------------|---------------------|
| Undecidable | $\forall \exists \forall$ | $\omega, 1$ | 0 | N | Kahr 1962 |
| | $\exists^3 \forall$ | $\omega, 1$ | 0 | N | Suranyi 1959 |
| | $E^* \forall$ | 0, 1 | 0 | N | Kalmar-Suranyi 1950 |
| | $\exists^* \forall \exists \forall$ | 0, 1 | 0 | N | Gurevich 1966 |
| | \forall | 0 | 2 | Y | Gurevich 1976 |
| | \forall | 0 | 0, 1 | Y | Gurevich 1976 |
| Decidable | $E^2 \forall$ | $\omega, 1$ | 0 | Y | Goldfarb 1984 |
| | $\exists^* \forall^* E$ | all | 0 | Y | Ramsey 1930 |
| | $\exists^* \forall^* E^* E$ | all | all | N | Maslov-Orevkov 1972 |
| | E^* | all | all | Y | Gurevich 1976 |
| | all | ω | ω | N | Lob 1967 |

Presberger Arithmetic [1929]

- First order theory of natural numbers with addition (no multiplication)
- Signature: Two constants 0 and 1, and a binary function +
- Axioms:
 - $\sim(0 = x + 1)$
 - $x + 1 = y + 1 \implies x = y$
 - $x + 0 = x$
 - $(x + y) + 1 = x + (y + 1)$
 - (Infinity Axiom) For any first order formula $P(x)$, $P(0) \wedge (\forall x P(x) \implies P(x + 1)) \implies \forall y P(y)$
- Example: $\forall x \exists y ((y + y = x) \vee (y + y + 1 = x))$
- Cannot formalize divisibility or prime numbers
- Consistent: For any A, if A can be deduced from the axioms then $\sim A$ cannot be
- Complete: For any A, either A can be deduced or $\sim A$ can be deduced
- Decidable: There is an algorithm which decides for any A, whether A is true or $\sim A$ is true
 - Complexity $O(2^{2^{cn}})$, n : length of the formula c is some constant [Fischer & Rabin 1974]
 - 1954 Martin Davis implemented Presberger's decision procedure on "Johnniac" at IAS

Theory of Time Input/Output Automata

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Roadmap

- Syntax
- Semantics
- Abstraction, Implementation
- Simulations
- Composition
- Substitutivity

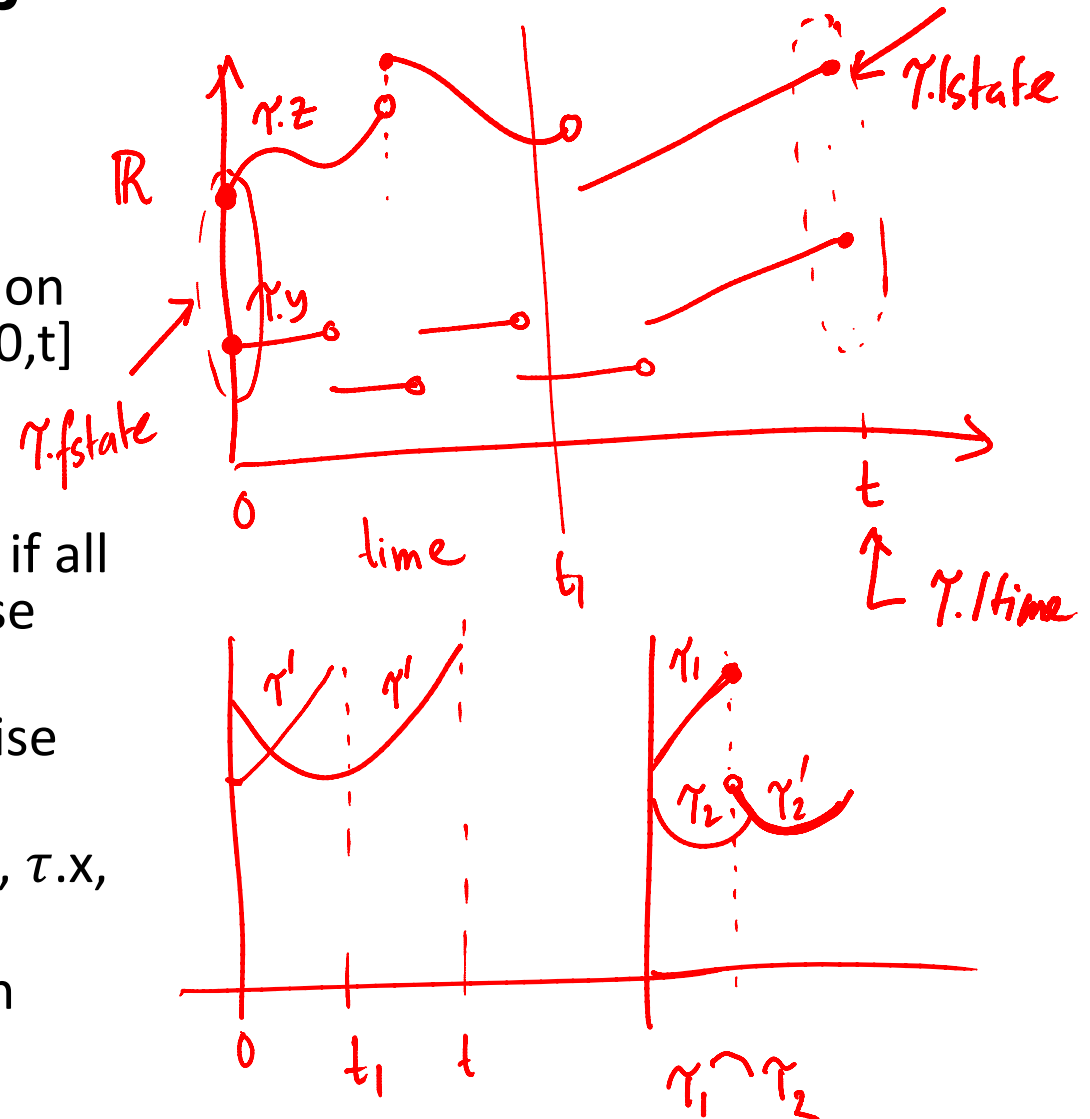
Variables and Valuations

- A variable x is a name for a state component
- $type(x)$
- A set of variables X
- A valuation for X maps each $x \in X$ to an element in $type(x)$
- $val(X)$: set of all valuations of X
 - $x \in val(X)$
- $x:\mathbb{R}$
- $color:\{R,G,B\}$
- $clock:\mathbb{R}^{\geq 0}$
- $X = \{x,color,clock\}$
- \mathbf{x} = $\langle x \rightarrow 5.5, color \rightarrow G,$
 $clock \rightarrow 12 \rangle$
- $\mathbf{y} = \langle x \rightarrow 7.90, color \rightarrow G, clock \rightarrow 1 \rangle$
- $\mathbf{x}.color = G, \mathbf{x}.x = 5.5, \mathbf{y}.x = 7.90$

$$X = \{z, y\} \text{ type}(y) = \mathbb{R}$$

Trajectories

- Time = $\mathbb{R}^{\geq 0}$
- Time interval = $[a, b]$
- A trajectory for X is a function $\tau: [0, t] \rightarrow \text{val}(X)$, where $[0, t]$ is an interval
- $\tau.\text{dom} = [0, t]$
- x is **continuous (or analog)** if all its trajectories are piecewise continuous
- **Discrete** if they are piecewise constant
- Notations: $\tau.\text{fstate}$, $\tau.\text{lstate}$, $\tau.x$, $\tau.X$
- Prefix, suffix, concatenation



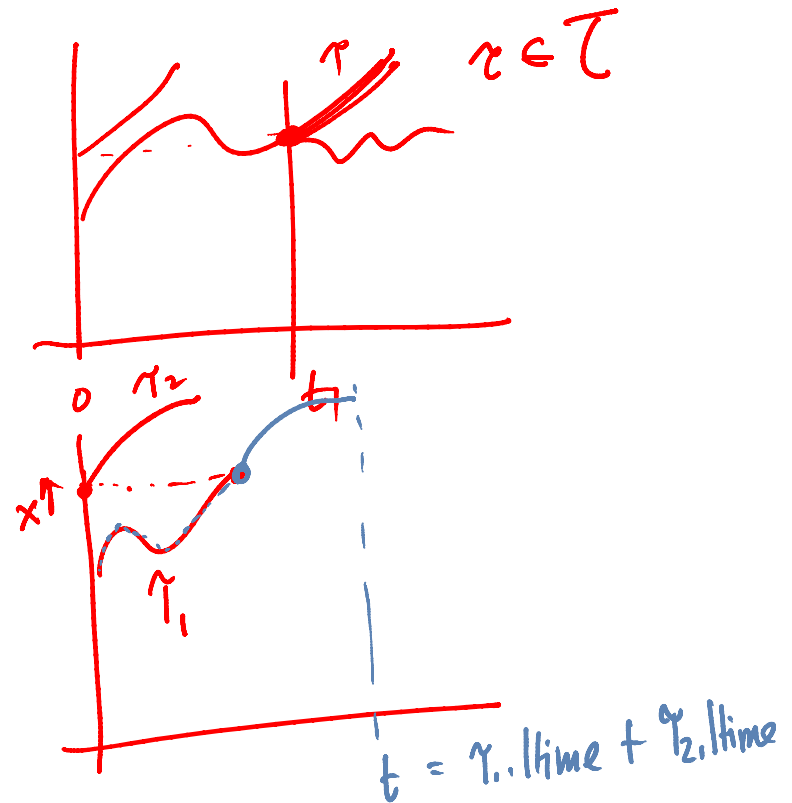
Hybrid Automata (a.k.a Timed Automata Kaynar, et al. 2005)

$$\mathcal{A} = (X, Q, \Theta, E, H, \mathcal{D}, \mathcal{T})$$

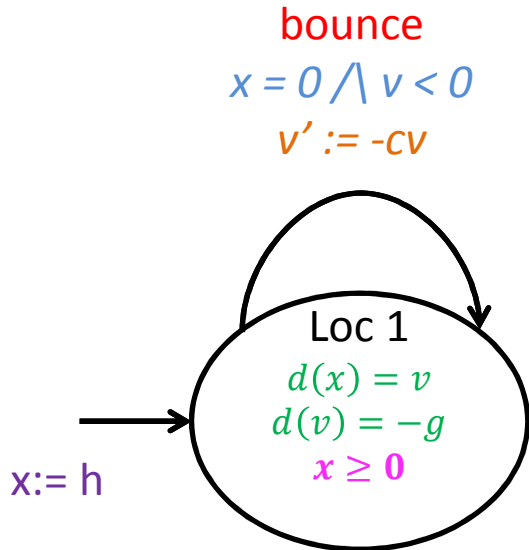
- X : set of internal variables
- $Q \subseteq \text{val}(X)$ set of states
- $\Theta \subseteq Q$ set of start states
- E, H sets of internal and external actions, $A = E \cup H$
- $\mathcal{D} \subseteq Q \times A \times Q$ *transitions*
- \mathcal{T} : set of trajectories for X which is closed under prefix, suffix, and concatenation

$$(x, a, x') \in \mathcal{D} \quad x, x' \in Q \quad a \in A$$

$$x \xrightarrow{a} x'$$



Bouncing Ball



$\mathcal{D} = \{(x, a, x') \mid$
 $x.x = 0 \wedge x.v < 0 \wedge$
 $a = \text{bounce} \wedge$
 $x'.v = -c(x.v)\}$

Automaton Bouncingball(c,h,g)

X
Q

variables: analog $x: \text{Reals} := h, v: \text{Reals} := 0$

states: True ~~$x.x \geq 0$~~

actions: external bounce

transitions:

bounce

pre $x = 0 \wedge v < 0$ assign

eff $v := -cv$

trajectories:

evolve $d(x) = v; d(v) = -g$

invariant $x \geq 0$

initial value

A

Graphical Representation used in many articles

TIOA Specification Language (close to PHAVer & UPPAAL's language)

$$\dot{x} = f(x, u)$$

Trajectory Semantics

$$d(x) = v$$

$$d(v) = -g$$

$$\text{inv } x \geq 0$$

\mathcal{T} for $X = \{x, v\}$

$\tau \in \mathcal{T}$ iff (1) $\forall t \in \tau.\text{dom}$

(2) $\forall t \in \tau.\text{dom}$

$$\tau(t).v = \tau(0).v + \int_0^t -g ds$$

$$\tau(t).x = \tau(0).x + \int_0^t \tau(s).v ds$$

$$\tau(t).x \geq 0$$